

# Quick Start Guide

Just got your SWINGiT Golf Club? Read this to learn how to use it like a pro in no time. This basic guide is intended to provide first time owners with the immediate necessary information to go from unboxing to using in game.

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# Getting Started

1. After unboxing, get to know your SWINGiT. There should be a latch bolted to the tube near each cup. This is called a "strap lock". You will be using this to secure your controller strap (applies for most controller brands).
2. On the cup will be writing to indicate if it is for the left or right controller. This should be the same as what you chose when placing the order (Laterality - left or right). Underneath the cup, where you see it bolted to the SWINGiT, you might also see some more writing indicating which brand the cup is for (i.e. Quest 2). Make sure the cup is lined up with the strap lock.
3. Before putting your controller into the cup, it is suggested to wipe down the part of the controller that will go inside. This is to ensure optimal friction so it does not slide out easily. This friction is the primary thing holding your controller in your SWINGiT. Next, observe the small hole in the cup (found on cups for most controller brands). This is intended for feeding the wrist strap through, and should be facing you, or away from the trigger button on the controller.
4. To install, simply start with the wrist strap and feed it through the small hole. Then push the controller into the cup until it cannot go any further. Use of excessive force is not required as it should easily go in until it hits friction, and then with a little bit of force you should be able to continue pushing in until it won't go any further. That is the point at which you should stop and it is considered installed in the cup. **Please note: if you are using Index or PSVR 2, we have videos in [Website tutorials](#) under Cup.**

# Securing Your Controller

## Securing the Wrist Strap:

1. Follow this video.

<https://www.youtube.com/embed/4aklcCYitM?si=8SC5cZV8VCzYQVs0>

# Using your SWINGiT for the first time

1. Launch the game you want to play. Depending on the game, it may have adjustments you can make within the settings designed for golf club accessories. Use those how you see fit.
2. Before swinging, inspect SWINGiT to ensure the controller is secured by being all the way into the cup, and the strap secured in the strap lock. Do this before every swing (or as necessary, you will get a feel for it during extended use) to ensure the controller does not come out. This will be easiest to do when you have to use an input on the controller, because you will be holding it anyway.

# Basic troubleshooting & tips

1. The SWINGiT holds the controller in by maintaining friction in the cup, and the wrist strap is secured as a final failsafe should it come loose during use. It is important to maintain that friction. You can do so by wiping the controllers down so they are clean before use, and during use regularly pushing the controller back in before it comes loose.
2. If your headset/controllers use inside out tracking, you will need to keep the SWINGiT in front of you at all times for optimal tracking to prevent tracking loss. The cup can be rotated along its axis +/- 90 degrees to assist with maintaining tracking. This may take some practice but you will get a feel for where you can have it and where you can't.
3. If you are using Meta Quest 3, it is recommended to disable hand tracking during use.
4. If you have difficulty securing your controller and keeping it in the cup, even after wiping it down etc. try this method from community member Likon:



