

Supported Headsets

Supported Headsets:

- **Which headsets do your products support?** We support 20+ headsets and add support for new headsets typically 2 months after they come out. Simply select Controller brand on any product page to view that respective headset product.
- **Important information regarding WMR: Reverb G2 is the only WMR HMD we still sell products for.**
Microsoft has discontinued support for WMR in newer Win11 versions. Contact [support](#) for more information on if we have any left over stock for your WMR HMD available.
- **Will ProTubeVR be making products for upcoming headset X?** Short answer is yes, we try to do what we can but it will take time. Long answer is, ProTubeVR does everything we can to release products for new headsets as they come out. Designing new products at the level of quality for which we are known takes time, and we can't start this process properly until headsets are available to the public. Some controller shapes require more complex designs which take further time than something simple. As mentioned above, in best case scenario we **add support for new headsets typically 2 months after they come out**. In very rare instances, we are unable to offer what we consider a quality product, and do not have cups available for an HMD at all. An example of this being the HTC Vive Cosmos's horrendous tracking.
- **What about headsets not currently listed? Such as Pimax Crystal, Portal, and DPVR?** Customers have reported that some of the different Quest cups seem to do pretty well for those, but we do not officially support these brands or models at this time and cannot guarantee proper controller fit or angle alignment. If you would like further information reach out to us through [support](#). If you want us to make products for a particular HMD let us know through [support](#) on the website using the general question form.
- **What about third party controllers such as Surreal Touch for Apple Vision Pro, and GripVR for Lighthouse tracking?** If there is enough interest from the community anything is possible. If you want us to make products for a particular controller let us know through [support](#) on the website using the general question form.

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